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# Improving evaluability of machine learning challenges by applying deterministic protocols

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## Abstract

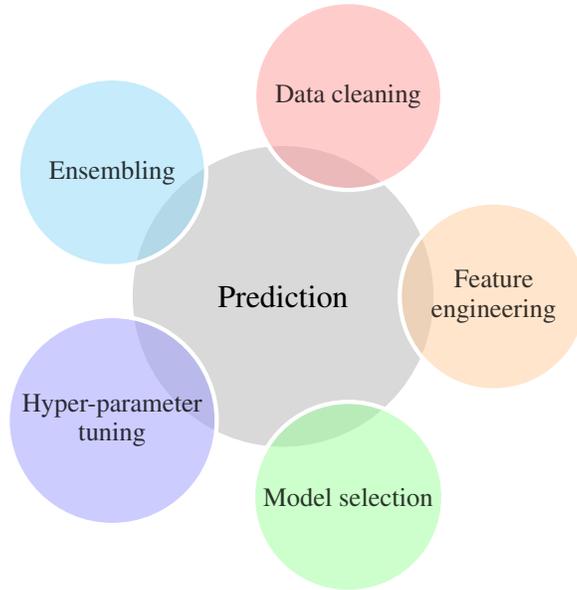
1 Machine learning competitions lead to the development of very sophisticated prediction  
2 models. To evaluate the influence of data cleaning, feature engineering, model selection,  
3 model selection, hyper-parameter tuning and ensemble learning on the outcome  
4 metric is difficult because these tasks are interconnected. Moreover, data hetero-  
5 geneity, user interaction and algorithm diversity cause inherent complexity. By  
6 applying principles of divide and conquer as well as approaches from deterministic  
7 sensitivity analysis, alternative competition protocols could improve transparency  
8 as well as evaluability of machine learning competitions by dividing challenges into  
9 separated and researchable tasks. This proposal outlines deterministic alternatives  
10 of current challenge protocols.

## 11 1 Introduction

12 The design of machine learning challenges largely remains the same. Providers supply data, partici-  
13 pants clean data, engineer features, select machine learning models, tune hyper-parameters, combine  
14 models via ensemble learners and make predictions. There are no standard operating procedures and  
15 each participant has a sheer unlimited amount of possibilities [1]. Challenge tasks are interconnected  
16 and it's difficult to decipher what task is responsible for what outcome. Therefore and due to the  
17 lack of approach transparency it's very difficult for researchers to translate user work and challenge  
18 outcomes into scientific findings. Moreover, since there is no free lunch in optimization [2], overall  
19 applicability as well as practicability of winning models remains unknown [3]. The aim of this  
20 proposal is to offer alternative competition designs that are based on the principles of divide and  
21 conquer as well as deterministic sensitivity analysis to improve transparency, reduce uncertainty and  
22 increase scientific evaluability of machine learning challenges.

## 23 2 Methods

24 The divide and conquer principle is applied in several study fields including molecular biology [4]  
25 and algorithm design [5]. The main goal of this approach is to divide very complex problems - in this  
26 case deciphering the influence of single tasks on the overall outcome of machine learning challenges  
27 (figure 1) - into less complex problems that can be solved or "conquered". Like done in deterministic  
28 sensitivity analysis, varying one element and keeping remaining elements fixed, helps to assess  
29 single element influence on outcome.



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Figure 1: Simplified cycle of Interaction, prevailing challenge protocols

### 32 **3 Results and discussion**

33 Table 1 shows a simple overview of deterministic protocol alternatives. To reduce uncertainty  
 34 associated with data manipulation, challenge providers could supply a clean data set that does not  
 35 allow feature engineering. Single models or a list of models could be provided to guide participants.  
 36 Hyper-parameters could be pre-defined or a range of grid search parameters could be offered.  
 37 Ensembling could be saved for a later phase of the challenge or it could be based on pre-defined  
 38 models.

39 Removing all uncertainty would undermine the purpose of respective challenges, since all participants  
 40 would apply the same methods and would get the same results. Therefore, deterministic uncertainty  
 41 reduction should be treated as a trade-off between exploring certain aspects of machine learning and  
 42 finding the best model.

Table 1: Deterministic challenge task alternatives

Challenge task	Standard design	Deterministic alternative
Data cleaning	Free to choose	Already cleaned data set
Feature engineering	Free to choose	Already feature engineered data set
Model selection	Free to choose	Pre-defined model(s)
Hyper-parameter tuning	Free to choose	<ul style="list-style-type: none"> <li>• Pre-defined hyper-parameters</li> <li>• Pre-defined grid-search</li> </ul>
Ensembling	Free to choose	<ul style="list-style-type: none"> <li>• No ensembling</li> <li>• Phased-in ensembling</li> <li>• Ensembling based on pre-defined models</li> </ul>

### 43 **4 Conclusion**

44 Applying deterministic challenge protocols increases evaluability of machine learning challenges.  
 45 Finding the right balance between task uncertainty and participant freedom should be based on the  
 46 expectations of the challenge provider.

47 **References**

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